

Tresdni's Complete Automated Staff

Taken To The Next Level! Edited By: Sythen (A.A.R)

Modification Update:

- Both automated server staff bots now allow players to page for any real server staff members that are online using the keyword: [livesupport](#)
- I created this update because I didn't like the fact that we had to disable the original HelpGump; this killed the GM paging feature of the server.
- So, I took that, most useful, feature off that original HelpGump and added it to this System to enable players the ability to utilize it.
- I updated the look and feel of the original GM paging system to mesh, seamlessly, with the look and feel of the Automated Server Staff system.

[Scripts/Engines/Help/HelpGump.cs](#)

Four (4) Edits Total

Two (2) Removed Code Regions Within Two Of Those Four (4) Regions

Do A Search: #region **Shadows Edge – Automated Server Staff**

Do A Search: #endregion **Edited By: A.A.R**

[Scripts/Engines/Help/PagePromptGump.cs](#)

One (1) Edits Total

One (1) Removed Code Region Within That One (1) Region

Do A Search: #region **Shadows Edge – Automated Server Staff**

Do A Search: #endregion **Edited By: A.A.R**

[Scripts/Engines/Help/PageResponseGump.cs](#)

One (1) Edits Total

One (1) Removed Code Region Within That One (1) Region

Do A Search: #region **Shadows Edge – Automated Server Staff**

Do A Search: #endregion **Edited By: A.A.R**

[Scripts/Engines/Help/PageQueue.cs](#)

Three (3) Edits Total

Three (3) Removed Code Regions Total, In Those (3) Regions

Do A Search: #region **Shadows Edge – Automated Server Staff**

Do A Search: #endregion **Edited By: A.A.R**

ORIGINAL SCRIPT CAN BE FOUND AT:

<http://www.runuo.com/community/threads/completely-automated-staff-team-oh-yes-i-did.460720/>